

Halungorm

ECL 5

Gnome Bard 5 of Shelyn

XP : 160000

NG Small Humanoid (Gnome), Age 55

Height: .79m, Weight: 20kg/38lb

Hair: Drak ???, Eyes: Pink

HP TOTAL 43 CURRENT 43

STR 6 (+-2)

DEX 12 (+1)

CON 14 (+2)

INT 11 (+0)

WIS 12 (+1)

CHA 22 (+6)

INITIATIVE 1 = $\underbrace{1}_{\text{Dex}} + \underbrace{0}_{\text{Misc}}$

AC 17 =

$10 + \underbrace{4}_{\text{Armour}} + \underbrace{1}_{\text{Shield}} + \underbrace{1}_{\text{Dex}} + \underbrace{1}_{\text{Size}} + \underbrace{0}_{\text{Natural}} + \underbrace{0}_{\text{Deflect}} + \underbrace{0}_{\text{Misc}}$

Touch 12, Flat-Footed 16

Saving Throws TOTAL Base Ability Magic Misc Temp

Fortitude 3 = 1 + 2 + 0 + 0 + 0

Reflex 5 = 4 + 1 + 0 + 0 + 0

Will 5 = 4 + 1 + 0 + 0 + 0

CONDITIONAL MODIFIERS

+2 Vs Illusion, +4 vs bardic performance, sonic, language-dependent

BASE ATTACK BONUS +3

SPELL RESISTANCE 0

CMB 0 = $\underbrace{3}_{\text{BAB}} + \underbrace{-2}_{\text{STR}} + \underbrace{-1}_{\text{SIZE}} + \underbrace{0}_{\text{MISC}}$

CMD 11 = $\underbrace{3}_{\text{BAB}} + \underbrace{-2}_{\text{STR}} + \underbrace{1}_{\text{DEX}} + \underbrace{-1}_{\text{SIZE}} + \underbrace{0}_{\text{MISC}} + 10$

Attacks

Mstrwrk Rapier Save Type Damage

Rapier +3 18-20/x2 1d4-2

Mstrwrk Shortbow Save Type Damage

80' +3 18-20/x2 1d4-2

FEATS

Extra performance^{1st}, Craft Wonderous Item^{3rd}, ???

TRAITS

Animal Friend, Dangerously Curious

Carrying Capacity

Light Load Medium Load Heavy Load
<15 <30 <45

SPEED 20', 4sq

SKILLS

SKILL NAMES	BONUS	ABILITY	RANKS	MISC	CLASS
Acrobatics	6	=Dex	1	+ 2	+ 0 +3
Appraise	0	= Int	0	+ 0	+ 0 +0
Bluff	11	=Cha	6	+ 2	+ 0 +3
Climb	-2	= Str	-2	+ 0	+ 0 +0
Craft	2	= Int	0	+ 0	+ 2 +0
Diplomacy	10	=Cha	6	+ 1	+ 0 +3
Diplomacy (Perform)	14	=Cha	6	+ 5	+ 0 +3
Disable Device*	-	=Dex	1	+ 0	+ 0 +0
Disguise	11	=Cha	6	+ 2	+ 0 +3
Escape Artist	5	=Dex	1	+ 1	+ 0 +3
Fly	1	=Dex	1	+ 0	+ 0 +0
Handle Animal*	-	=Cha	6	+ 0	+ 0 +0
Handle Animal (Perform)	14	=Cha	6	+ 5	+ 0 +3
Heal	1	=Wis	1	+ 0	+ 0 +0
Intimidate	6	=Cha	6	+ 0	+ 0 +0
Know(Arcana)	-	= Int	0	+ 0	+ 2 +1
Know(Dungeoneering)	6	= Int	0	+ 1	+ 2 +3
Know(Engineering)	7	= Int	0	+ 2	+ 2 +3
Know(Geography)	7	= Int	0	+ 2	+ 2 +3
Know(History)	6	= Int	0	+ 1	+ 2 +3
Know(Local)	6	= Int	0	+ 1	+ 2 +3
Know(Nature)	-	= Int	0	+ 0	+ 2 +1
Know(Nobility)	6	= Int	0	+ 1	+ 2 +3
Know(Planes)	6	= Int	0	+ 1	+ 2 +3
Know(Religion)	-	= Int	0	+ 0	+ 2 +1
Linguistics*	-	= Int	0	+ 0	+ 0 +1
Perception	8	=Wis	1	+ 2	+ 2 +3
Perform (wind)	14	=Cha	6	+ 5	+ 0 +3
Profession (Gardener)	5	=Wis	1	+ 1	+ 0 +3
Ride	1	=Dex	1	+ 0	+ 0 +0
Sense Motive	1	=Wis	1	+ 0	+ 0 +0
Sleight of Hand	1	=Dex	1	+ 0	+ 0 +0
Spellcraft	-	= Int	0	+ 0	+ 0 +1
Stealth	5	=Dex	1	+ 0	+ 4 +0
Survival	1	=Wis	1	+ 0	+ 0 +0
Swim	-2	= Str	-2	+ 0	+ 0 +0
Use Magic Device*	15	=Cha	6	+ 5	+ 1 + 3

LANGUAGES

Common, Gnome, Sylvan

SPECIAL ABILITIES

Low-light vision

1/day dancing lights

1/day ghost sound

1/day prestigitiation

1/day speak with animals

+4 AC vs Giants, +1 attack vs Reptilian and Goblinoid

Bardic Knowledge + 2, Performances (Fascinate, Inspire

Courage +2, Inspire Competence +2); 25 rounds per day

Versile Performance (Wind) (Diplomacy/Handle Animal)

1/day take 20 on a knowledge check

SPELLS

SPELLS KNOWN	SPELL SAVE DC	LEVEL	SPELLS PER DAY	BONUS SPELLS
6	16	0	∞	∞
4	17	1	4	2
2	18	1	2	2

Conditional Modifiers

+1 to DC of Illusion spells

GEAR

Name	Location	Value	Weight
Total		0	0

Inspire Courage (Su): Allies get a +2 morale bonus on saving throws against charm and fear effects and a +1 competence bonus on attack and weapon damage rolls. This is a mind-affecting effect.

Inspire Competence (su): Ally within 30' gets a +2 competence bonus on skill checks

Lore Master (ex): Take 10 on any Knowledge skill check that he has ranks in. A bard can choose not to take 10 and can instead roll normally. In addition, once per day, the bard can take 20 on any Knowledge skill check as a standard action.

Domains / Specialty School

None

Spells Known/Slots (CL 5):

2nd Sound Burst, Blindness/Deafness, Heroism

1st Cure light Wounds, Grease, Hideous Laughter,
???

0 Summon Instrument, Lullaby, Light, Message,
Ghost Sound
