

Unaipon

ECL 7

Human Inquisitor of Achaek 5/Unchained Rogue 3

XP : 21

LN Medium Humanoid (Human), Age 26

Height: 6'2", Weight: 130lb

Hair: Black, Eyes: Red

HP TOTAL 72 CURRENT 72

STR 11 (+0)

DEX 20 (+5)

CON 16 (+3)

INT 12 (+1)

WIS 15 (+2)

CHA 7 (+-2)

INITIATIVE 7 = $\underbrace{5}_{\text{Dex}} + \underbrace{2}_{\text{Misc}}$

AC 22 =

$10 + \underbrace{6}_{\text{Armour}} + \underbrace{1}_{\text{Shield}} + \underbrace{5}_{\text{Dex}} + \underbrace{0}_{\text{Size}} + \underbrace{0}_{\text{Natural}} + \underbrace{0}_{\text{Deflect}} + \underbrace{0}_{\text{Misc}}$

Touch 15, Flat-Footed 17

Saving Throws TOTAL Base Ability Magic Misc Temp

Fortitude 10 = 5 + 3 + 2 + 0 + 0

Reflex 11 = 4 + 5 + 2 + 0 + 0

Will 9 = 5 + 2 + 2 + 0 + 0

BASE ATTACK BONUS +6

SPELL RESISTANCE 0

CMB 6 = $\underbrace{6}_{\text{BAB}} + \underbrace{0}_{\text{STR}} + \underbrace{0}_{\text{SIZE}} + \underbrace{0}_{\text{MISC}}$

CMD 21 = $\underbrace{6}_{\text{BAB}} + \underbrace{0}_{\text{STR}} + \underbrace{5}_{\text{DEX}} + \underbrace{0}_{\text{SIZE}} + \underbrace{0}_{\text{MISC}} + 10$

Attacks

+2 Sabre	Bonus	Critical	Damage
Sawtooth sabre	+14/+9	19-20/x2	1d8+9
+2 Sabre 2H PA	Bonus	Critical	Damage
Slashing	+12/+7	19-20/x2	1d8+15
TWF Sabre	Bonus	Critical	Damage
Slashing	+12/+11/+7	19-20/x2	1d8+7/1d8+5/1d8+7
TWF Sabre PA	Bonus	Critical	Damage
Slashing	+10/+9/+5	19-20/x2	1d8+11/1d8+7/1d8+11

FEATS

Exotic Weapon Proficiency (Sawtooth Sabre)^b, Weapon Finesse^b, Two-weapon fighting (human), Pirhana strike (1st), Weapon Focus (Sawtooth Sabre) (3rd) Shake it Off (teamwork; changable), Quick Draw (5th), Two-weapon defence (7th), Accomplished Sneak Attacker

SPECIAL ABILITIES

Conversion Inquisition, Judgement 1/day, Monster Lore +2, Stern Gaze +1, Detect Alignment, Solo Tactics, Evasion, Sneak attack +3d6, trapfinding, Danger sense +1

SPEED 30'

SKILLS

SKILL NAMES	BONUS	ABILITY	RANKS	MISC	CLASS
Acrobatics	9	=Dex	5	+ 1	+ 0 +3
Appraise	1	= Int	1	+ 0	+ 0 +0
Bluff	2	=Wis	2	+ 0	+ 0 +0
Climb	0	= Str	0	+ 0	+ 0 +0
Craft	1	= Int	1	+ 0	+ 0 +0
Diplomacy	13	=Wis	2	+ 8	+ 0 +3
Disable Device*	-	=Dex	5	+ 0	+ 0 +1
Disguise	3	=Cha	-2	+ 2	+ 0 +3
Escape Artist	5	=Dex	5	+ 0	+ 0 +0
Fly	5	=Dex	5	+ 0	+ 0 +0
Handle Animal*	2	=Cha	-2	+ 1	+ 0 +3
Heal	2	=Wis	2	+ 0	+ 0 +0
Intimidate	9	=Wis	2	+ 4	+ 0 +3
Know(Arcana)	9	= Int	1	+ 5	+ 0 +3
Know(Dungeoneering)	5	= Int	1	+ 1	+ 0 +3
Know(Engineering)	-	= Int	1	+ 0	+ 0 +0
Know(Geography)	-	= Int	1	+ 0	+ 0 +0
Know(History)	-	= Int	1	+ 0	+ 0 +0
Know(Local)	-	= Int	1	+ 0	+ 0 +1
Know(Nature)	5	= Int	1	+ 1	+ 0 +3
Know(Nobility)	5	= Int	1	+ 1	+ 0 +3
Know(Planes)	7	= Int	1	+ 3	+ 0 +3
Know(Religion)	5	= Int	1	+ 1	+ 0 +3
Linguistics*	5	= Int	1	+ 1	+ 0 +3
Perception	13	=Wis	2	+ 8	+ 0 +3
Perform	-	=Cha	-2	+ 0	+ 0 +1
Profession (Gardener)	2	=Wis	2	+ 0	+ 0 +0
Ride	9	=Dex	5	+ 1	+ 0 +3
Sense Motive	13	=Wis	2	+ 8	+ 0 +3
Sleight of Hand	5	=Dex	5	+ 0	+ 0 +0
Spellcraft	11	= Int	1	+ 7	+ 0 +3
Stealth	21	=Dex	5	+ 8	+ 5 +3
Survival	2	=Wis	2	+ 0	+ 0 +0
Swim	0	= Str	0	+ 0	+ 0 +0
Use Magic Device*	-	=Cha	-2	+ 0	+ 0 + 1

CONDITIONAL MODIFIERS

+2 Vs Enchantment, +1 to perception and reflex saves vs traps

LANGUAGES

Common, Varision, Auran

Carrying Capacity

Light Load	Medium Load	Heavy Load
<16	<33	<49

Money

0 GP

TRAITS

Armor expert, Magical Knack

SPELLS

SPELLS KNOWN	SPELL SAVE DC	LEVEL	SPELLS PER DAY	BONUS SPELLS
6	13	0	∞	∞
4+2	14	1	4	1
2	15	2	2	1

Conditional Modifiers

Domains / Specialty School

GEAR

Name	Location	Value	Weight
Wand of Cure Light Wounds (50)	Belt	0	
Scroll of Comprehend Languages x2	Belt	50	
Scroll of Know the Enemy x3	pack	75	
Scroll of Petulengro's Validation x2	pack	50	
Scroll of Endure Elements x3	pack	75	
100' knotted hemp rope	pack	0.4	2
2lb flour	pack	0.04	2
4 sq yards of canvas	pack	0.4	4
Signal whistle (25kHz)	pack	0.8	
Paper, inkpen, etc	pack	1	0.5
Chalk x10	pack	0.1	
Lamp oil x3	pack	0.3	1.5
Alchemist's fire x3	pack	75	1.5
Traveller's Anytool	belt	250	1.5
+2 Mithril Chainshirt	worn	0.1	5
+2 Adamantine Sawtooth sabre	left sheath	8315	5
masterwork coldiron sawtooth sabre	right sheath	330	5
+2 Elven rune-cloak	shoulders	6375	
Total		0	0

Notes

0/4 Prestige

People

Scenarios

None

Spells Known/Slots (CL 7):

2nd Silence, Inheriter's Smite, See invisible

1st True Strike, Litany of Weakness, Divine Favour,
Bless, Comprehend Languages, Heightened Awareness

0 Guidance, Detect Magic, Detect Poison, Brand,
Acid Splash, Sift
